ORNL visit

Wednesday, January 25, 2017 4:54 PM

Prep: add synchronous SOS aggregation call to TAU.

Process:

- configure / build SOS
- configure / build TAU (configured with SOS)
- configure / build ADIOS (all deps)
- configure / build ADIOS TAU wrapper
- configure / build SOS examples
- configure / build skel examples

Meeting

Jeremy overview of Skel Jeremy overview of Diesel

- Model -> DSL -> outputs
- Templates -> DSL -> outputs
- Model is defined in YAML
 - o model.dsl
 - define all subcommands (like skel)
 - source
 - makefile
 - xml
 - etc.
- Templates written with variable substitution

Post-lunch

Paper plan

3 past paper examples for the need to avoid introducing network jitter.

- FlexIO Fang Zheng
- DataTap Hasan Abbasi
- Manish Parashar (something related to jitter)

Target:

- SC? not an I/O track. March 20
 - Clouds and Distributed computing
 - Data analytics, vis and storage
- Cluster? April 24 / May 1
- SC Workshops?
 - o ISAV
- Middleware could be a hard sell.
- EScience 19 May

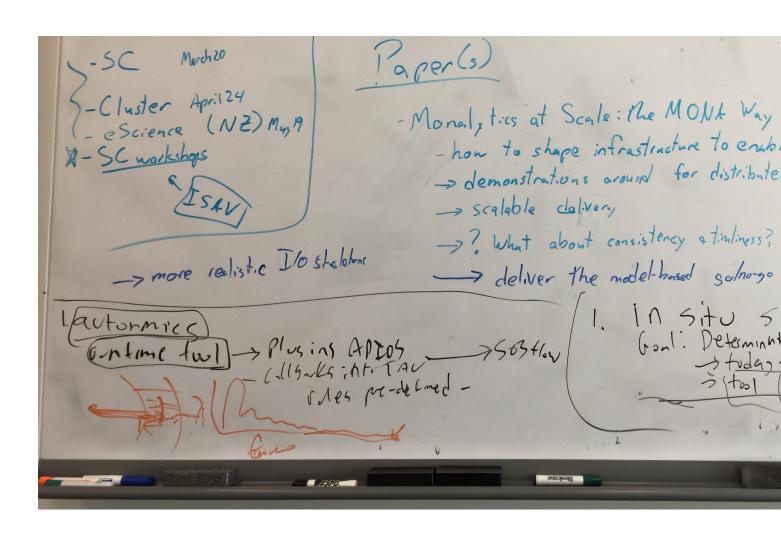
Story:

- Monalytics at scale: The MONA way
 - Infrastructure focus
 - o how to shape infrastructure to enable requirements
 - NOT a framework paper
 - demonstrations around the different resource choices for distributed store of performance data
 - scalable delivery
 - What about consistency?
 - Timeliness
 - Actually delivering the model-based go / no-go analysis
 - preventing jitter
 - clock synchronization in the database
 - need to implement the scheduling pull
 - More realiistic I/O skeletons

Discussion with Scott Klasky:

- What are the *metrics* of success for the MONA project
 - o Demonstrable effect on application performance

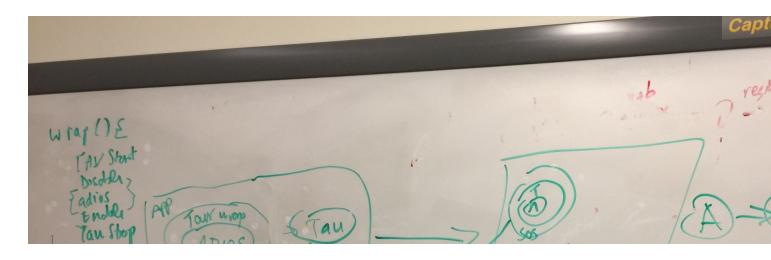


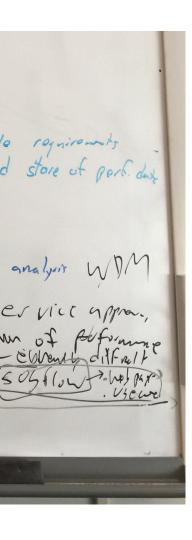


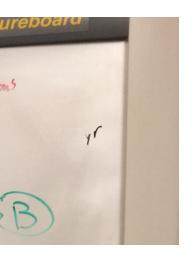
Generation of quadchart

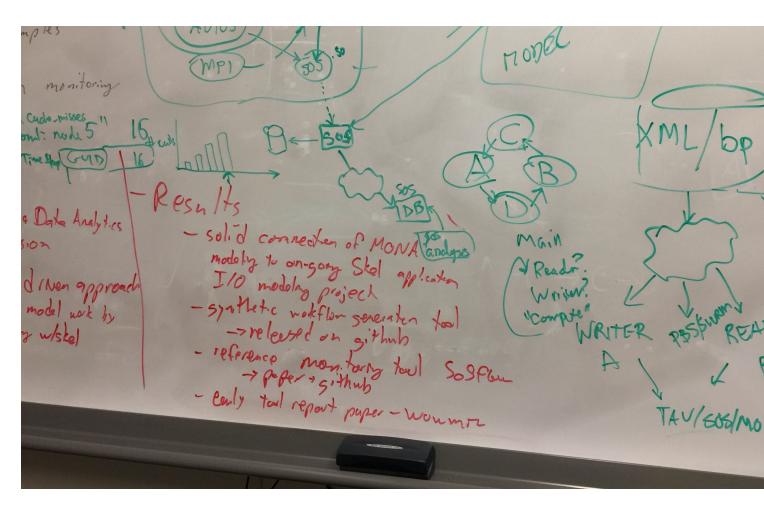
DAY 2

Discussion of synthetic workflow integration (see photo)





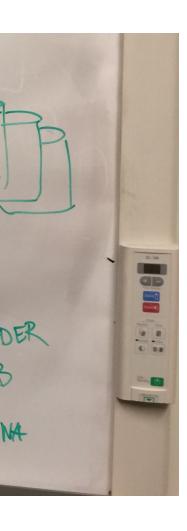




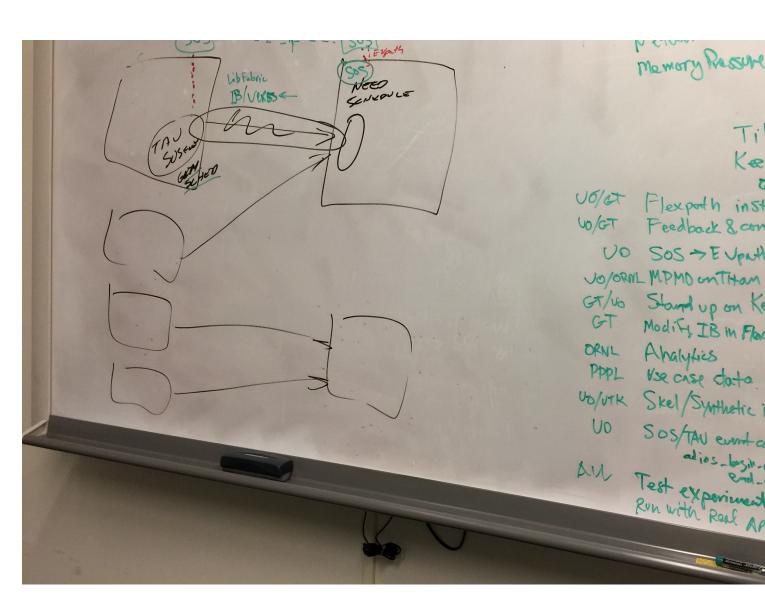
Integration plan

- reduced jitter / timed pulls / a la datatap
- "generic" test harness for doing analysis development and testing
- datatap code is in ADIOS
- AMR, load balancing codes are tricky, because of irregular behavior
- Gyrokinetic codes are tricky because of multiple, interacting periodicity.
- I/O time is not taken into account need to consider multiple periodicities (writing vectors, writing particles)
- Parameters: loop length, offset within the loop, length of good window, realtime offset, I/O frequency
- GTS, LAMMPS examples



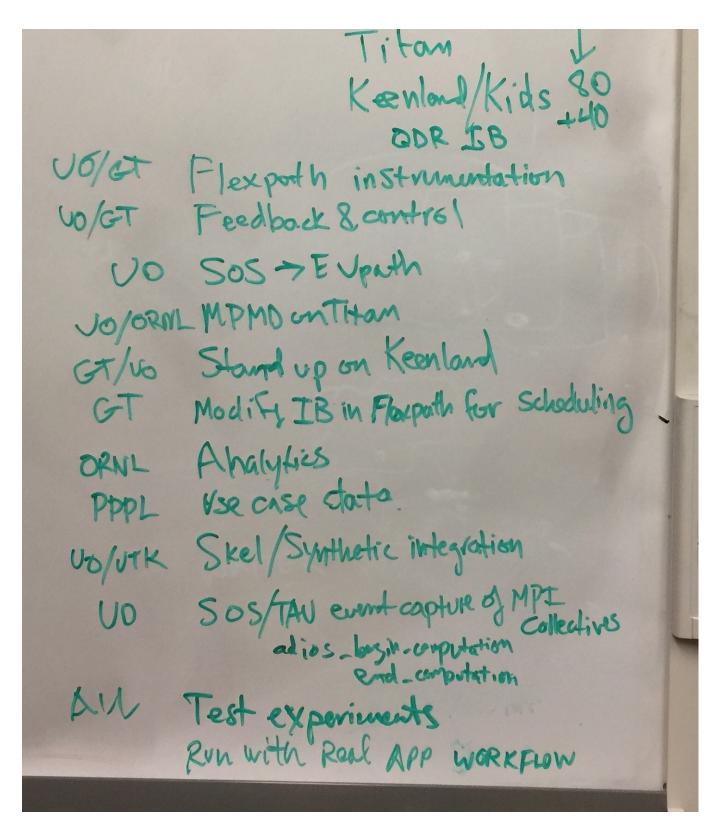






Network Contention avoidance Memory Resource Captureboard Verification avoidance Calcan

Falcon tam. nlond/Kids 80 DR IB runudation Hr61 conland path for Schoduling whegration apture of MPT collectives computation P WORKFLOW



Paper plan

planning postponed until phone calls

Call with Stephane

- Current holdun - waiting on jobs on Edison to validate ADIOS integration in GTS

update.

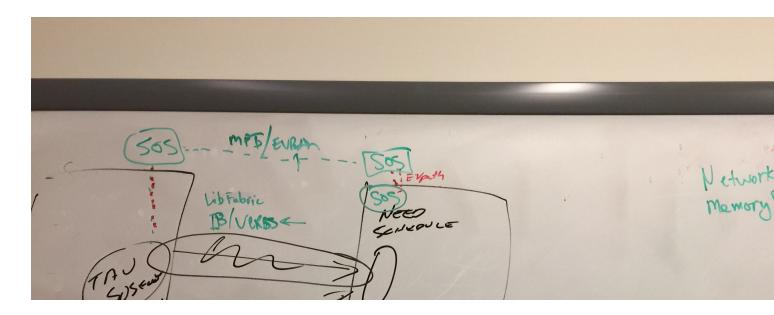
- Matt suggesting Kids/Keenland/Falcon as backup plan?
- GTS is running, needs PetSc
- After GTS is running, need analysis component
- Then...could add Visit as a third component

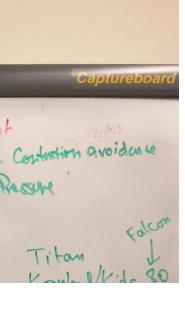
Lunch

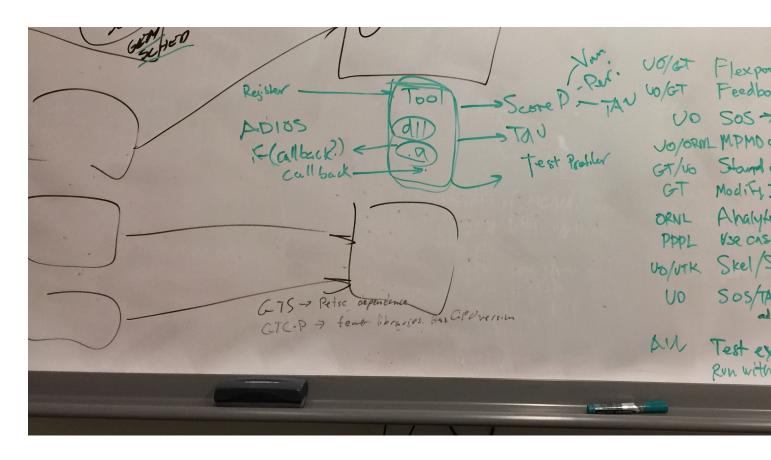
Data science group meting

Meeting with Norbert

- What in ADIOS should be measured by TAU if we were going to have a more "permanent" instrumentation
- Persistent capability to observe ADIOS behavior (like Vampir tracing)
- is External API sufficient?
- What about internal transport information?
- Bytes written, metadata size, bytes in memory.
- callback interface register a tool, the tool does the timing/measurement
- We care about:
 - interval timers
 - memory footprint (especially max size)
 - o bytes transferred
 - o synchronization delays
- Work with Norbert on creating callback API in ADIOS
- Would be useful for CODAR "always on" data collection, Interaction with Score-P / Vampir







CODAR overview

- Center for Online Data Analytics and Reduction
- one of 4 codesign centers for ECP all others are math/methods
- EVERYONE needs to deal with the I/O bottleneck on exascale machines
- Divided into 3 teams
 - Analysis
 - Broader scope than reduction
 - Not graph/topological analytics
 - Focused on another type of reduction (ML, statistical inference, summarization)
 - Reduction (compression, some lossless, mostly lossy)
 - Guidance on which compression methods to use for which kinds of data
 - Infrastructure
 - How do we deliver this?
 - If things are good, what is the platform for delivery?
 - How do users evaluate the solution for themselves?
 - Testing harness that drives initial tables and evaluation processes of the raw data and compression methods and algorithms.

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Real APP workfrow

- □ Something that looks a lot like Skel, ADIOS running on SwiftT
- How to extract performance, throughput, memory footprint, etc
- Complications temporal compression, buffering techniques
- Not just single timestep, single processor. The complex examples are the hard things.
- ADIOS people, Justin Wosniak (SwiftT/ANL), Kerstin's group (provenance, Brookhaven NL)
- Expected to have crossover with other application, software project groups